04R-171	
BILL NUMBER	

## GENERAL FACT SHEET

BRIEF TITLE	APPROVAL DEADLI	NE REASON	
Responsible Beverage Service Program			
DETAILS			
Reason for Legislation			5/RECOMMENDATIONS
Approving Responsible Beverage Service Prog the Responsible Hospitality Council for manag	nagers or licensees	Sponsor	Internal Liquor Committee
required to obtain manager/server training under Section 5.04.035 of the Lincoln Municipal Code.		Programs, Departments, or Groups Affected	LPD
		Applicants/ Proponents	Applicant Joel Pedersen City Department Law Development Other
Discussion (Including Relationship to other Council Actions)  Section 5.04.035 of the Lincoln Municipal Code provides for the training programs for managers or licensees required to obtain beverage manager/server training for the responsible retail sale, use, and service of alcoholic beverages. The Responsible Hospitality Council has approved two programs (Management Training - Hospitality Insighter and BASIC Server Training) for said training and the Internal Liquor Committee recommends approval of these training programs.		Opponents	Groups or Individuals  None Known  Basis of Opposition
		Staff Recommendation	X For Against Reason Against
		Board or Commission Recommendation	☐ For ☐ Against ☐ No Action Taken ☐ For with revisions or conditions (See Details column for conditions)
		CITY COUNCIL	PASS
		ACTIONS (FOR	PASS (AS AMENDED)
		COUNCIL USE ONLY)	COUNCIL SUB.
			☐ WITHOUT RECOMMENDATION
			HOLD
			☐ DO NOT PASS

	POLICY / PROG	KAMI IMPACI
(Use This Space For Further Discussion, If Necessary)	POLICY OR PROGRAM CHANGE	NO X YES
	OPERATIONAL IMPACT ASSESSMENT	
	FINANCES	
	COST AND REVENUE PROJECTIONS	COST of total project \$  COST of this ordinance/resolution \$
		RELATED annual operating cost \$ INCREASED REVENUE
		EXPECTED / YEAR
	SOURCE OF FUNDS	CITY
	From Center Park Garage Improvement Fund	\$ %
		\$ % \$ %
	BENEFIT COST /	\$ % \$ %
	Front Foot Square Foot	Average Assessment  \$ \$
	Per \$100 valuat	tion
APPLICABLE DATES:		
EACT SHEET DDEDADED DV.		

**REVIEWED BY:** 

**REFERENCE NUMBERS:**